

Qubits, quantum control & physical implementation.

- Mini lecture series (8 weeks)

- 2 weeks : Qubits, density matrix, decoherence, quantum control (from NMR)
- 2 weeks : semiconductor mesoscopic physics, Quantum dot basics
- 3 weeks : Spin qubits in semiconductor quantum dot
(Loss - DiVincenzo, Singlet - Triplet,
Exchange - only ...)
- 1 week : Recent developments & works in SNU lab.

Lecture 1 . Qubits & Coherence

- Qubit: Quantum two Level system. In general, quantum superposition of two energy eigenstates of a physical system energetically well separated from other states.

(e.g. Spin- $\frac{1}{2}$: canonical two Level system)

under external say, $| \uparrow \rangle \equiv | 0 \rangle$, $| \downarrow \rangle \equiv | 1 \rangle$, $| \psi \rangle = \alpha | 0 \rangle + \beta | 1 \rangle$
field

α & β are \rightarrow $|\alpha|^2 + |\beta|^2 = 1$
in general complex if \rightarrow General

- When you measure a qubit,

$|\alpha|^2 \rightarrow P_0$: probability to find $| 0 \rangle$ state

$|\beta|^2 \rightarrow P_1$: " " " " $| 1 \rangle$ state

superposition state of a qubit

• Note (important!)

- Consider a particular qubit state

$$|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \quad \leftarrow P_0 = \frac{1}{2} = P_1$$

- And, just a classical bit fluctuating in time

→ What is the crucial difference ?

[Q & A]

- And, how do you experimentally distinguish ?

[Q & A]

- Coherence : A system's capability to exhibit 'interference'

- Qubit : phase coherent , Fluctuating bit : In coherent
(statistical mixture)

- Qubit, if perfectly isolated from environment , is kept coherent indefinitely. But this is never true in reality. Qubit always interact with environment , including the experimenter who controls and measures the qubit . Thus ,

Qubit \longrightarrow Classical (fluctuating) bit
in time

- Now, can we think of a two level state that is in between fully coherent and fully classical ?

quantum

- Mathematical tool for this is called 'Density Matrix'

- Definition : Density Matrix

For a set of normalized $\{|\psi_i\rangle\}$

$$\rho = \sum_i p_i |\psi_i\rangle \langle \psi_i| \quad \left(\begin{array}{l} \text{of course} \\ p_i \geq 0, \sum_i p_i = 1 \end{array} \right)$$

density Probability
matrix to be in a state $|\psi_i\rangle$

- With this tool, Fluctuating classical bit (SM)

$$: P_{SM} = \frac{1}{2} |0\rangle \langle 0| + \frac{1}{2} |1\rangle \langle 1|$$

a Qubit $|+\rangle$

$$: P_{|+>} = 1 \times |+\rangle \langle +| = \frac{1}{2} (|0\rangle + |1\rangle) (\langle 0| + \langle 1|)$$

$$= \frac{1}{2} |0\rangle \langle 0| + \frac{1}{2} |0\rangle \langle 1| + \frac{1}{2} |1\rangle \langle 0| + \frac{1}{2} |1\rangle \langle 1|$$

$$- \text{In matrix. } P_{SM} = \begin{pmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{2} \end{pmatrix}, P_{|+>} = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{pmatrix}$$

- And, as promised, e.g.

$$70\% \text{ in } |+\rangle = \frac{1}{2} (|0\rangle + |1\rangle), 30\% \text{ in } |-\rangle$$

$$= \frac{1}{2} (|0\rangle - |1\rangle)$$

\Rightarrow Do your self.

- Properties of Density Matrix
- 1) ρ : Hermitian
 - 2) $\text{Tr}(\rho) = 1$
 - 3) $\rho^2 = \rho$ iff pure
 - 4) $\text{Tr}(\rho^2) \leq 1 = 1$ iff pure
- Parity \longrightarrow

Expectation value: $\langle A \rangle = \text{Tr}(\rho A)$

Again, How to Experimentally distinguish ρ_{SM} ?
 $\rho_{1\leftrightarrow}$?

[Q & A], QST: Experimentally reconstruct
 a density matrix of a quantum state
 by measuring its all possible basis
 projections.

DM for a qubit

$$\rho = \begin{pmatrix} P_{11} & P_{12} \\ P_{12}^* & P_{22} \end{pmatrix}$$

$$P_{11} + P_{22} = 1$$

$$\left[\rho = \frac{1}{2} (1 + \sum M_i \hat{\sigma}_i) \right]$$

Pauli rep. of ρ for a qubit

Pauli
Matrices

Parity in this rep. $\text{Tr}(\rho^2) = \frac{1}{2} (1 + \sum M_i^2) \leq 1$

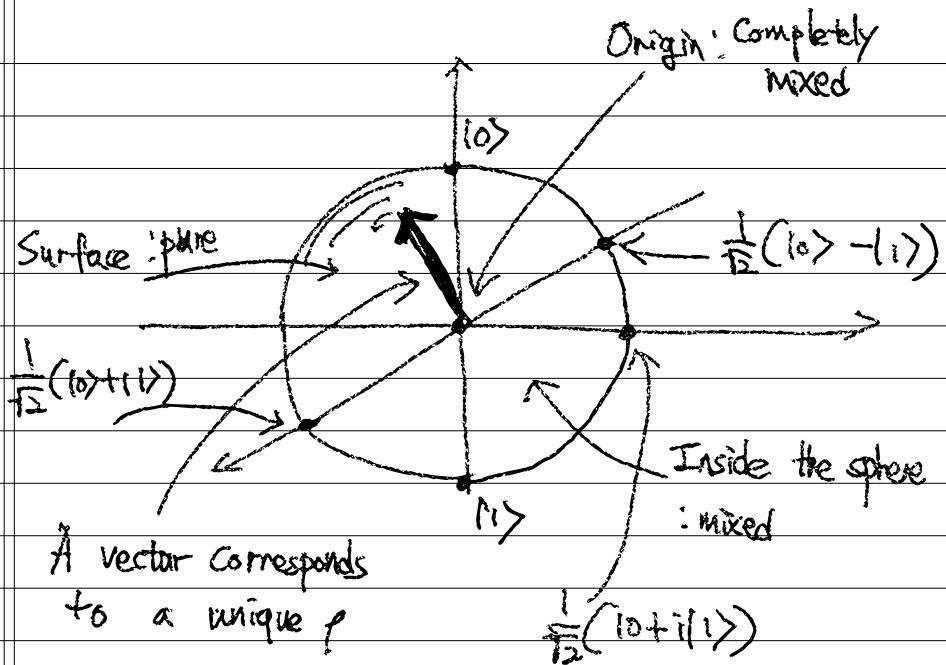


Graphical

$$\Rightarrow |\vec{m}| \leq 1$$

Very popular way to represent ρ of a qubit

Motivated by this, is Bloch sphere



- Control of quantum two level system
 - Consider one has ability to set initial qubit state $|0\rangle$
 - How to control its superposition? : $|0\rangle \rightarrow \alpha|0\rangle + \beta|i\rangle$?
 - For our purpose of discussion, two main methods
- ① Non-adiabatic control } Currently widely used
- ② Resonant control } in all platforms
(SC, IT, DC, QD, ...)
maybe except topological quantum computing
→ Later...

① Non-adiabatic control.

• Any two level system: Think as a spin $\frac{1}{2}$

$$\vec{B} \cdot \hat{S} = \frac{1}{2} g \mu_B B_0 \sigma_z = \frac{\hbar \omega_0}{2} \sigma_z$$

↑ Gyromagnetic Ratio ↓ Pauli matrix ↗ Larmor freq.
 \vec{B} \vec{S} σ_z

• In other words, $H = \frac{\hbar \omega_0}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$

• Eigenstates are $|1\rangle = |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $|1\rangle = |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

• Suppose we wait long enough so that we know

$$|\psi(0)\rangle = |1\rangle = |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

• To control its superposition, suddenly change the direction of the external field to, say, x -direction.



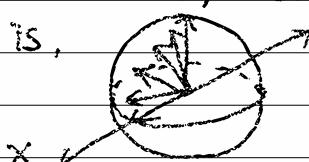
$$\rightarrow \vec{B}(\vec{p}) \vec{s}$$

'suddenly'

What happens? [Q&A]

How many of you think the spin will align to x direction? [Q&A]

• That is,



? → If slow: Yes

→ If suddenly?: No

• Slow case : explain

• Sudden case :

$$H(t=0) = \frac{\hbar\omega_0}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \rightarrow H(t>0) = \frac{\hbar\omega_0}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

δ_{xc}

$$|\psi(0)\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{2} \left(\begin{pmatrix} 1 \\ 1 \end{pmatrix} + \begin{pmatrix} 1 \\ -1 \end{pmatrix} \right)$$

$$|\psi(t)\rangle = \frac{1}{2} e^{-\frac{i\omega_0}{2}t} \begin{pmatrix} 1 \\ 1 \end{pmatrix} + \frac{1}{2} e^{+i\frac{\omega_0}{2}t} \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

$$= \frac{1}{2} e^{-\frac{i\omega_0}{2}t} \left\{ \begin{pmatrix} 1 \\ 1 \end{pmatrix} + e^{i\omega_0 t} \begin{pmatrix} 1 \\ -1 \end{pmatrix} \right\}$$

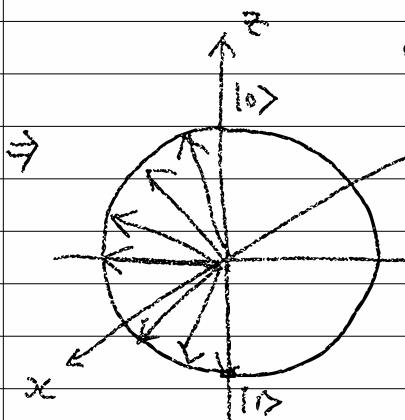
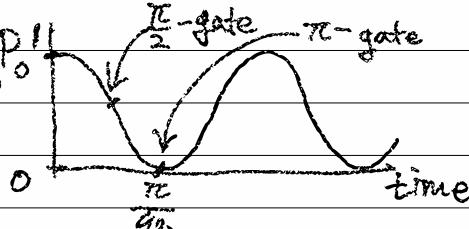
~~global~~

(Global phase)

$$P_0 = \langle \psi(0) | \psi(t) \rangle^2 = \left[\frac{1}{2} \left(1 + e^{i\omega_0 t} \right) \right]^2 = \left[\frac{1}{2} \left(1 + e^{i\omega_0 t} \right) \right]^2$$

$$= \frac{1}{4} (2 + e^{i\omega_0 t} + e^{-i\omega_0 t}) = \frac{1}{4} (2 + 2 \cos \omega_0 t)$$

$$= \frac{1}{2} (1 + \cos \omega_0 t) \Rightarrow P_0$$



x-axis rotation
(precession)

The point :
Field의 영향 (H_{ext}) δ_x , δ_y , δ_z ?
이 모든 축을 결정

② Resonant control

- Again consider, $\hat{H}_0 = \frac{\hbar\omega}{2} \hat{\sigma}_z$

- Apply Harmonic Radiation

$$\hat{H}_{\text{NMR}} = \frac{\hbar\omega_0}{2} \hat{\sigma}_z + \hbar\eta (\hat{\sigma}_x \cos\omega t + \hat{\sigma}_y \sin\omega t)$$

\hat{H}_0

- Schrödinger eq. $i\hbar \frac{d|\psi(t)\rangle}{dt} = \hat{H}_{\text{NMR}} |\psi(t)\rangle$

Trick: Use $e^{\frac{i\omega t}{2}\hat{\sigma}_z} \hat{\sigma}_x e^{-\frac{i\omega t}{2}\hat{\sigma}_z} = \cos\omega t \hat{\sigma}_x - \sin\omega t \hat{\sigma}_y$

$$e^{\frac{i\omega t}{2}\hat{\sigma}_z} \hat{\sigma}_y e^{-\frac{i\omega t}{2}\hat{\sigma}_z} = \sin\omega t \hat{\sigma}_x + \cos\omega t \hat{\sigma}_y$$

Also, transform $|\psi(t)\rangle = e^{-\frac{i\omega t}{2}\hat{\sigma}_z} |\phi(t)\rangle$

- S-E in 'a rotating frame' is $i\hbar \frac{d|\phi(t)\rangle}{dt} = \hat{H}_{\text{rot}}^{\text{NMR}}(\omega) |\phi(t)\rangle$

where $\hat{H}_{\text{rot}}^{\text{NMR}}(\omega) = \frac{\hbar}{2} (\omega_0 - \omega) \hat{\sigma}_z + \frac{\hbar\Omega}{2} \hat{\sigma}_x$

$$\hat{H}_{\text{NMR}} \rightarrow \underbrace{\hat{H}_{\text{rot}}^{\text{NMR}}}_{\text{(adj.)}} (\omega)$$

Also, time evolution operator $U_{\text{rot}}^{\text{NMR}}(\omega) = e^{-i\hat{H}_{\text{rot}}^{\text{NMR}} \cdot \frac{\hbar}{m}}$

\rightarrow 'Rabi frequency'

$$= e^{-i\Omega(\omega) \hat{n} \cdot \vec{\delta} \cdot t}$$

where $\Omega(\omega) = \sqrt{\frac{(\omega_0 - \omega)^2}{4} + (\eta)^2}$

$\longrightarrow \omega_0 - \omega$: detuning $\equiv \delta$

rotating axis $\hat{n} = \frac{\frac{1}{2}(w_0 - \omega) \hat{z} + \eta \hat{x}}{\sqrt{\left(\frac{w_0 - \omega}{2}\right)^2 + (\eta)^2}}$

• Resonant case $\omega = w_0$, $\Omega(w_0) = \eta$ and $\hat{n} = \hat{z}$
in the rotating frame.

• So that $U_{\text{rot}}^{\text{NMR}}(w_0) = e^{-i\omega_0 t/\hbar}$

• To convert back to lab frame, use

$$U_{\text{Lab}} = e^{-i\frac{\omega t}{2}\sigma_z} U_{\text{rot}} e^{i\frac{\omega t}{2}\sigma_z}$$

DIY: Work this derivation out

[Q & A]: What if we apply $\sim \cos(\omega t + \phi)$?

→ With ϕ , we can control rotation axis in XY plane
on the Bloch sphere

Things to remember

Rotating frame H

$$H_{\text{rot}} = \frac{\hbar}{2} (\delta \sigma_z + \eta_x \sigma_x + \eta_y \sigma_y)$$

detuning

Lab frame H

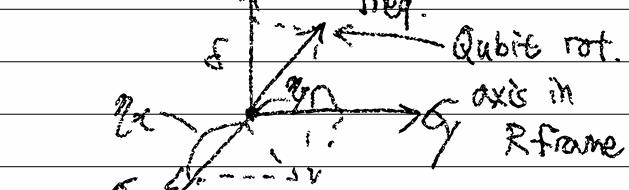
$$H_{\text{lab}} = \frac{\hbar \omega}{2} (\delta \sigma_z + \eta \cos(\omega t + \phi) \sigma_z)$$

$\eta \sin \phi$

Larmor freq.

applied freq.

$\eta \cos \phi$



- Show animation (ppt)

- DIY : Synthesize various 1Q gates

: $X_{\frac{\pi}{2}}$, $Y_{\frac{\pi}{2}}$, X_{π} , Y_{π} , H ... , Z

- ⇒ Talk about noise channels: T_1 , T_2^* , T_2 ...
Entanglement

- Lecture 2 : 2Q gate, Universal gate set.

- Preliminary : Qubit이 두개 이상 있는 것은 어떻게 표현?
↳ Composite system을 기술하는 방법?

- Hilbert space of composite system.

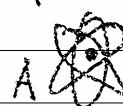
고상하게 말하자면: The observables for a quantum sys.

$A \otimes B$ with observable algebra $A \otimes B$, respectively

is $A \otimes B$

↑ Tensor product.

Ex) 2 qubits



$$A \cong M_2(\mathbb{C}) \\ B \cong M_2(\mathbb{C})$$

That is,

$$A \otimes B = M_2(\mathbb{C}) \otimes M_2(\mathbb{C})$$

$$\cong M_4(\mathbb{C})$$

if system A, B

is described by

2×2 matrices

e.g.)

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \otimes \begin{bmatrix} a' & b' \\ c' & d' \end{bmatrix} = \begin{bmatrix} aa' & ab' & - & - \\ ac' & ad' & - & - \\ - & - & - & - \\ - & - & - & - \end{bmatrix}$$

o States of composite systems

→ Underlying Hilbert space \mathcal{H} of AB $\mathcal{H} = \mathcal{H}_A \otimes \mathcal{H}_B$

→ Simple states: product states $|\phi_A\rangle \otimes |\phi_B\rangle$ (denoted as

$$\text{with } \hat{\rho} = |\phi_A\rangle\langle\phi_A| \otimes |\phi_B\rangle\langle\phi_B| = \hat{\rho}_A \otimes \hat{\rho}_B$$

o |Q&A| Are all states product state? No

o States which aren't products are correlated.

↳ Among correlated states: Entangled states

"The fact that we have more than just product states is why we have decoherence"

One of Bell states

o Canonical Entangled state: Spin singlet

$$|\psi\rangle_{AB} = \frac{1}{\sqrt{2}} (|1\downarrow\rangle - |1\uparrow\rangle) \leftarrow \text{cannot be } |\phi_A\rangle \otimes |\phi_B\rangle$$

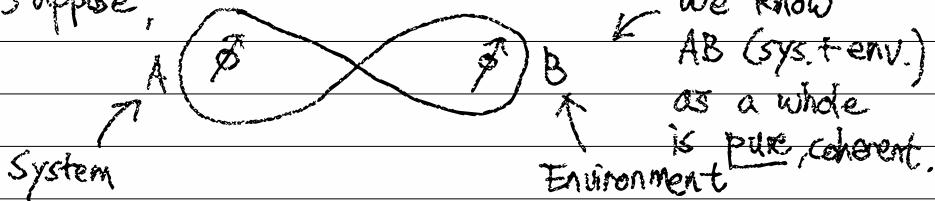
$$\rho = \frac{1}{2} (|1\downarrow\rangle - |1\uparrow\rangle)(\langle 1\downarrow| - \langle 1\uparrow|)$$

$$\rightarrow \begin{pmatrix} \langle 1\downarrow|1\downarrow\rangle & \dots & \dots \\ \dots & \ddots & \dots \\ \dots & \dots & \ddots \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

Pure two spin singlet state
(DIY: Check purity $\text{Tr}(\rho^2)$)

- This is a good example to explain decoherence

Suppose,



And suppose that we cannot know the state of B (env.). We can only measure the system (A).

Mathematically, this corresponds to 'Trace out the env.'

Average out, Integrate out -- : How to do this?

Take Partial Trace.

$$P_A = \text{Tr}_B(\rho_{AB}) = \sum_B \langle \psi_B | \rho_{AB} | \psi_B \rangle$$

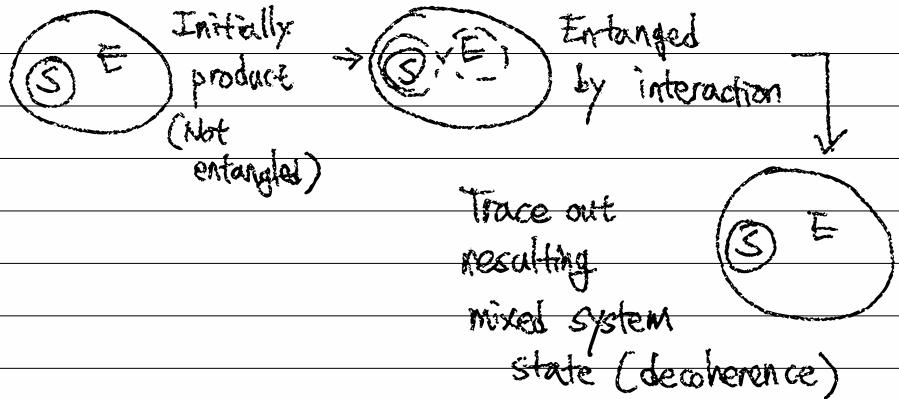
For above singlet state, $P_A = \text{Tr}_B P_{AB}$

$$= \frac{1}{2} \sum_B \langle \psi_B | \rho_{AB} | \psi_B \rangle + \frac{1}{2} \sum_B \langle \psi_B | \rho_{AB} | \psi_B \rangle$$

$$= \begin{pmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{2} \end{pmatrix} \leftarrow \text{Now, A is completely } \underline{\text{mixed}}.$$

If $|\psi_{AB}\rangle$ is entangled, \hat{P}_A and \hat{P}_B are mixed. In QM we can have a maximally complete description of joint, yet incomplete knowledge of the part.

Basically, this is how we view the process of losing coherence



- More on entanglement: So what exactly is entanglement? - nonlocality
 - will be discussed more later (Introduce a brief, insightful video clip)
- How to check entanglement? How much entanglement?
 - Also, later.

Physical situation

$$\begin{array}{c} \Phi \leftarrow \rightarrow \Phi \\ \text{Interaction} \end{array} \quad \boxed{\frac{J_{12}}{2} \sigma_{zA} \cdot \sigma_{zB}}$$

→ Show animation (ppt)

- How to systematically generate this entanglement? (Two qubit gate)
 - Invert phase of 'target'
- Example: CNOT, CPHASE → " " " "
 - Flip 'target' qubit iff 'control' is |1>

- Many methods exist, but here we focus on CNOT with resonant method.

⇒ Show slide (ppt)

- With this, how to create Bell state?

$$\begin{array}{c}
 |0\rangle - \boxed{H} - \bullet \\
 |0\rangle - \text{---} \oplus \text{---}
 \end{array}
 \quad : \quad
 \begin{array}{l}
 |00\rangle \rightarrow \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) |0\rangle \\
 = \frac{1}{\sqrt{2}}(|00\rangle + |10\rangle) \xrightarrow{\text{CNOT}} \\
 \qquad \qquad \qquad \frac{1}{\sqrt{2}}(|10\rangle + |11\rangle)
 \end{array}$$

~~~~~  
Entangled Bell  
state.

- Including entangled + product states, 1Q, 2Q gate set forms 'Universal gate set', meaning we can approximate any Unitary process with arbitrary precision.  
 ⇒ (More rigorous def. & proof: in QC textbook)

○ Further studies

- Open Q.sys., Master eq. in the Markov approx.

■ Anyways, this is roughly it for Qubit, and Qubit control ■